## NON-COMMUTATIVE RINGS

#### ALEX THOLEN

## 1. What Are Non-Commutative Rings

First, let's see what rings are.

Definition 1.1. Rings are sets of numbers where

(1) Addition is associative:  $a + (b + c) = (a + b) + c$  for all  $a, b, c \in R$ .

(2) Addition is commutative:  $a + b = b + a$  for all  $a, b \in R$ .

(3) There is an additive identity  $0 \in R$  such that  $a + 0 = 0 + a = a$  for all  $a \in R$ .

(4) Each element has an additive inverse: for every  $a \in R$ , there is an element  $-a \in R$  so that  $a + (-a) = 0$ .

(5) Multiplication is associative:  $a \times (b \times c) = (a \times b) \times c$  for all  $a, b, c \in R$ .

(6) There is a multiplicative identity  $1_{Left} \in R$  and  $1_{Right} \in R$  so that  $a \times 1_{Right} = 1_{Left} \times a$ a for all  $a \in R$ .

(7) Distributive law:  $a \times (b + c) = (a \times b) + (a \times c)$ .

Remark 1.2. Note that multiplication need not be commutative. Also, note that we do not necessarily have multiplicative inverses.

Definition 1.3. Non-Commutative rings are rings where multiplication is not commutative: i.e.  $a \times b \neq b \times a$  for some  $a, b \in R$ .

*Remark* 1.4. We normally write  $a \times b$  as  $a \cdot b$ , or even as ab.

*Example.* The matrix ring of  $n \times n$  matrices over the real numbers, where  $n > 1$ .

Example. Hamilton's quaternions

#### 2. Some Basic Uses

Let's begin with the basics.

Proposition 2.1. (1)  $1_{Left} = 1_{Right}$ .

(2) The additive and multiplicative identities 0 and 1 are unique

(3) Additive inverses are unique

 $(4)(-1) \times (-1) = 1$ 

- (5) For any  $a \in R$ ,  $a \times 0 = 0 \times a = 0$ .
- $(6)$ For any  $a \in R$ ,  $(-1) \times a = -a$ .

*Proof.* (1) We look at  $1_{Left} \times 1_{Right}$ . Since  $1_{Left}$  is a left identity, we get  $1_{Left} \times 1_{Right} = 1_{Right}$ . Also, since  $1_{Right}$  is a right identity, we get  $1_{Left} \times 1_{Right} = 1_{Left}$ . So,  $1_{Right} = 1_{Left}$ . (2) Assume that there are two 0's. Say 0 and 0'. Then, add them up.  $0 + 0' = 0$  and  $0' + 0 = 0'$ . That means,  $0 = 0'$ .

Date: June 30, 2017.

2 THOLEN

Assume that there are two 1's. Say 1 and 1'. Then, multiply them.  $1 \times (1') = 1$  and  $(1) \times 1' = 1'$ . That means,  $1 = 1'$ .

(3) Assume there are two additive inverses of a,  $-a$  and  $-a'$ . We have  $-a + a - a' =$  $(-a + a) - a' = -a'$  and  $-a + a - a' = -a + (a - a') = -a$ . So,  $-a = -a'$ .

 $(4) (-1) \times (1+) = (1) \times (0) = 0$  and  $(-1) \times (1+) = -1 \times 1 + -1 \times -1 = -1 + -1 \times -1 =$ 0, so  $-1 \times 1 + -1 \times -1 = -1 + -1 \times -1 = 0$ . Solving, we get  $-1 \times -1 = 0 - -1 = 1$ .

(5)  $a \times (x+0) = a \times x = a \times x + a \times 0$ . So,  $a \times 0 = 0$ .

$$
(6)
$$
  $a \times (1-1) = a \times 1 + a \times -1 = 0$ . So,  $a + (-1)a = 0$ , or  $a = -(-1+a)$ , or  $-a = -1*a$ .

**Definition 2.2.** Let R be a ring. A subset of I is termed: A left ideal of R if I is a subgroup of R under + and if  $rx \in I$  for any  $r \in R$  and  $x \in I$  (note that the name comes from the element being on the left)

**Definition 2.3.** A right ideal of R if I is a subgroup of R under + and if  $rx \in I$  for any  $r \in R$  and  $x \in I$ 

**Definition 2.4.** A two-sided ideal of R if it is both a left and a right ideal.

## 3. Quaternions

Now that we have figured out the basic things on non-commutative rings, let's look at one of the examp;les. Let's look at Hamilton's Quaternions. Or rather, we will look at it's polynomial ring. Let's first define what the Quaternions are.

**Definition 3.1.** The Quaternions, denoted by  $\mathbb{H}$ , are  $\mathbb{R}^4$  where we denote  $(a, b, c, d)$  as  $a + bi + cj + dk$ , and

(1) 
$$
ij = k
$$
  
\n(2)  $ji = -k$   
\n(3)  $jk = i$   
\n(4)  $kj = i$   
\n(5)  $ki = j$   
\n(6)  $ik = -j$   
\n(7)  $ijk = i^2 = j^2 = k^2 = -1$ 

Let's begin by looking at multiplication.

Definition 3.2. Multiplication by a constant is just multiplication in the reals, applied to the  $1, i, j, k$  cooefficients.

**Question 3.3.** How do you express  $m \times n$ , where  $m = a + bi + cj + dk$  and  $n = w + xi + yj + zk$ ?

Let's write it out. We have  $(a + bi + cj + dk) \times (w + xi + yj + zk)$ . If we expand, we get  $(aw + bixi + cjyj + dkzk) + (axi + biyj + cjzk + dkw) + (ayj + bizk + cjw + dkxi) + (azk +$  $biw + cjxi + dkyj$ ). Since we can move constants to the sides, we get  $(aw + bxi^2 + cyj^2 +$  $\begin{aligned} \frac{dzk^2}{dx^2} + (axi + byij + czjk + dwk) + (ayj + bzik + cwj + dxki) + (azk + bwi + cxji + dykj) \end{aligned}$ We now how to multiply each of  $1, i, j, k$ , so we get

$$
m \times n = (aw - bx - cy - dz) + (ax + bw + cz - dy)i + (ay - bz + cw + dx)j + (az + by - cx + zw)k
$$

Next up is figuring out how you inverse numbers. We have  $\frac{1}{a+bi+cj+dk} = w + xi + yj + zk$ . So, we expand, to get  $aw - bx - cy - dz = 1$   $ax + bw + cz - dy = 0$   $ay - bz + cw + dx = 0$  $az + by - cx + dw = 0$  Eventually, you get  $w + xi + yj + zk = \frac{a - bi - cj - dk}{a^2 + b^2 + c^2 + d^2}$  $a^2+b^2+c^2+d^2$ 

Let's define the absolute value.

**Definition 3.4.** We will define the absolute of  $x = a + bi + cj + dk$  to be  $|x| =$ √  $a^2 + b^2 + c^2 + d^2$ 

Let's see what properties it has.

# Question 3.5. Is  $|ab| = |a||b|$ ?

Let's see if this is true. We want  $|(a + bi + cj + dk)(e + fi + qi + hk)| = |a + bi + cj +$  $dk||e + fi + gj + hk|$ . Let's expand each thing. We have

$$
\sqrt{(ae - bf - cg - dh)^2 + (af + bg + ch - de)^2 + (ag - bh + ce + df)^2 + (ah + bg - cf + de)^2}
$$
  
= 
$$
\sqrt{(a^2 + b^2 + c^2 + d^2)(e^2 + f^2 + g^2 + h^2)}.
$$

When you expand the left side though, there are negatives that don't get accounted for. That means that absolute values does not multiply :( Now, let's look at the quaternions polynomial ring.

**Definition 3.6.** We will define the polynomial ring  $\mathbb{H}[x]$  to be

$$
f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0,
$$

where  $a_1, a_2, ..., a_n \in \mathbb{H}$ .

So, let's look at some simple polynomials and their roots. Let's begin with just the single degree.

So, we have  $f(x) = ax + b$ . Obviously, the roots should only be  $-\frac{b}{a}$  $\frac{b}{a}$ . Let's prove this. We want to show that if  $ar + b = 0$ , then  $r = -\frac{b}{a}$  $\frac{b}{a}$ . We first subtract b, giving  $ar = -b$ . Then, we left multiply by  $\frac{1}{a}$ , giving  $r = -\frac{1}{a}$  $\frac{1}{a}b$ . Just as we expected.

Next, let's look at some quadratics.

Let's begin with the most simple one. We have  $x^2$ . We want to show that there are no 0 roots, other than 0. So, let's see if everything has an inverse. We can see that the only reason something wouldn't have a square root is if  $a^2 + b^2 + c^2 + d^2 = 0$ . Since a, b, c, d are reals, the only way that is possible is if  $a = b = c = d = 0$ . So, only 0 has no inverse. That means that if  $x^2 = 0$ , we can multiply by  $\frac{1}{x}$  twice, if  $x \neq 0$ , to get  $1 = 0$ . That is wrong, so the only root of 0 is 0.

Now, let's look at a slightly more complex one. We will look at  $x^2 + 1 = 0$ . That means that  $x^2 = -1$ . Obviously, i, j, k work. So, does  $-1$  have more than 3 square roots? Yes it does actually. If we look at anything of the form  $bi + cj + dk$  where  $b^2 + c^2 + d^2 = 1$ , then we get  $x^2 = -1$ . However, is that all of them? Can we prove that those are all of them? We want

 $aa - bb - cc - dd = -1$  $ab + ba + cd - dc = 0$  $ac - bd + ca + db = 0$  $ad + bc - cb + da = 0$ 

Solving, we get  $b^2 + c^2 + d^2 = 1$  and  $a = 0$ . Using this, we have shown that if we have  $x^{2} + n = 0$ , then the solutions are  $b^{2} + c^{2} + d^{2} = -n$ .

If we look at  $x^2 - 1 = 0$ , then we get the same equations except for that  $a^2 - b^2 - c^2 - d^2 = 1$ . Then, the only solution is  $a^2 = 1$ , or  $a = \pm 1$ . So, the only two roots to  $x^2 - 1$  are 1, -1. Then, the only solution is  $a = 1$ , or  $a = \pm 1$ . So, the only two roots to  $x = 1$ .<br>Using this, we have shown that if we have  $x^2 - n = 0$ , then the solutions are  $\pm \sqrt{}$  $\overline{n}$ .