

# The Probabilistic Method in Combinatorics

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Euler Circle Summer Research 2025

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July 8, 2025

# What Is the Probabilistic Method?

- A non-constructive technique: proves that certain objects exist **without constructing them**.
- Idea: Define a probability space over possible structures. If the probability that a "bad" event happens is  $< 1$ , then a "good" object must exist.
- Pioneered by Paul Erdős; now central to modern combinatorics.
- Often used to show existence of graphs, sets, or colorings with desired properties.

# Philosophy of the Probabilistic Method

## Key Principle

If you randomly select an object and the expected number of "bad" events is less than 1, then there exists an object with *no* bad events.

- **Non-constructive:** We don't find the object, just prove it exists.
- **Applications:** Lower bounds, existence proofs, sometimes even algorithmic versions.
- A shift in mathematical thinking: Using randomness to prove certainty.

# The First Moment Method

## Theorem (Expectation Method)

Let  $X$  be a non-negative integer-valued random variable. If  $\mathbb{E}[X] < 1$ , then  $\mathbb{P}(X = 0) > 0$ .

- We show that a “bad” configuration happens with probability less than 1.
- Then, with positive probability, no bad event occurs.
- Proves existence non-constructively.

# Key Idea of the First Moment Method

- Define a random variable  $X$  that counts the number of undesirable (bad) objects — e.g., monochromatic cliques.
- Compute  $\mathbb{E}[X]$ .
- If  $\mathbb{E}[X] < 1$ , then with positive probability,  $X = 0$ .
- Therefore, a structure avoiding all bad configurations must exist.

This is the method Erdős used in his groundbreaking 1947 paper to show that  $R(k, k) > 2^{k/2}$ .

# Ramsey Numbers

**Definition:** The Ramsey number  $R(k, k)$  is the smallest  $n$  such that every red-blue coloring of the edges of  $K_n$  contains a monochromatic  $K_k$ .

**Historical Insight:** Ramsey theory asks: how large must a system be before structure becomes inevitable?

**Known Bounds (as of 2020):**

$$2^{k/2} < R(k, k) \leq 4^k$$

The lower bound is from Erdős's probabilistic method; the upper bound is from constructive combinatorics.

**Open Problem:** The gap between these bounds remains one of the biggest challenges in extremal combinatorics.

*Probabilistic methods give the best known lower bounds.*

# Erdős's Lower Bound on Ramsey Numbers

## Goal

Prove that  $R(k, k) > n$  for some large  $n$ .

- Consider a random 2-coloring of edges of  $K_n$ .
- Let  $X$  be the number of monochromatic  $K_k$  subgraphs.
- Each  $K_k$  is monochromatic with probability  $2 \cdot 2^{-\binom{k}{2}}$ .
- So:

$$\mathbb{E}[X] = \binom{n}{k} \cdot 2 \cdot 2^{-\binom{k}{2}}$$

- If  $\mathbb{E}[X] < 1$ , then there exists a 2-coloring with no monochromatic  $K_k$ .

# The Second Moment Method

**Motivation:** First moment shows  $\mathbb{E}[X] > 0$ , but maybe  $X = 0$  still occurs frequently.

**Idea:** Use variance to show  $X > 0$  with positive probability.

**Chebyshev's Inequality:** If  $X$  is a random variable with finite variance, then:

$$\mathbb{P}(|X - \mathbb{E}[X]| \geq t) \leq \frac{\text{Var}(X)}{t^2}$$

**Application:** Counting Hamiltonian cycles in  $G(n, p)$  or estimating size of longest common subsequences.

**Conclusion:** A stronger tool when the first moment alone is not enough.



# Alterations

**Key Idea:** Start with a random object and then modify it to eliminate flaws.

**Origin:** Erdős and Rényi pioneered this method.

**Process:**

- 1 Construct a random object (e.g., graph).
- 2 Identify and remove elements causing bad events.

**Example:** Build a graph with many edges but no large independent set or clique by deleting problematic vertices.

**Benefit:** Often gives better bounds than the First Moment Method alone.

# The Lovász Local Lemma (LLL)

**Problem:** What if bad events are not fully independent?

**Symmetric Form:** If each bad event has probability  $p$  and depends on at most  $d$  others, and:

$$ep(d + 1) \leq 1$$

then with positive probability, none of the bad events occur.

**Applications:**

- Hypergraph colorings
- CNF satisfiability (e.g. k-SAT)
- Constructing Ramsey graphs

**Constructive Version:** Moser–Tardos Algorithm uses resampling to find a good configuration.

# Constructive Algorithms

**Key Question:** Can we actually find the objects that probabilistic proofs show exist?

**Answer:** Yes — in many cases via algorithmic derandomization.

## Example: Moser-Tardos Algorithm

- Applies to the Lovász Local Lemma
- Uses resampling to eliminate bad events
- Converges efficiently under dependency constraints

**Philosophical Shift:** Randomness not just a tool for existence, but a guide to construction.

# Other Applications (1): Graph Theory

## **Turán-type Extremal Problems:**

- How dense can a graph be without containing a fixed subgraph?
- Probabilistic constructions give strong lower bounds.

## **Chromatic Number Bounds:**

- Show that graphs with large girth and large chromatic number exist.
- Random constructions achieve this.

# Other Applications (2): Number Theory   Geometry

## Number Theory: Sum-Free Sets

- Subsets with no 3-term arithmetic progressions.
- Random selection shows large sum-free sets exist.

## Geometry: Discrepancy and General Position

- Discrepancy theory: Balance subsets in partitions.
- Construct point sets in general position.

## Other Applications (3): Algorithms

### Approximation Algorithms:

- Use randomized rounding in LP relaxations.
- Examples: Max-Cut, Set Cover.

### Derandomization:

- Use method of conditional expectations.
- Boosts theoretical guarantees for algorithms.

**Takeaway:** Probabilistic method is not only existential — it influences algorithm design.

# Thank You!

## Questions?

- Thank you for your time!
- I'm happy to take any questions.

*Presented by: Simon Meyers*